

# Introduction to Programming in R

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# Programming, Language & Algorithms

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## What is an algorithm?

- finite set of well defined and unambiguous commands to solve a task.

## Programming language

- vocabulary and set of instructions to command a computer
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# Algorithm Example - “Cake baking”

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- Prepare a cake pan by spraying with baking spray or buttering and lightly flouring. Next, combine flour, baking powder, baking soda, and salt in a large bowl and set the mix aside. Add 3 eggs, one at a time, and mix just until combined. Add flour mixture and buttermilk, alternately, beginning and ending with flour. Preheat oven to 200 C. Pour the dough in a pan and bake it for 25-30 minutes until edges turn loose from pan and toothpick inserted into middle of cake comes out clean. Remove from the oven and allow to cool for about 10 minutes.
-

# Algorithm Analysis

---

## Algorithm Example - “Cake baking”



- Prepare a cake pan by spraying with baking spray or buttering and lightly flouring. Next, combine flour, baking powder, baking soda, and salt in a large bowl and set the mix aside. Add 3 eggs, one at a time, and mix just until combined. Add flour mixture and buttermilk, alternately, beginning and ending with flour. Preheat oven to 350° F, pour the dough in a pan and bake it for 25-30 minutes until edges turn loose from pan and toothpick inserted into middle of cake comes out clean. Remove from the oven and allow to cool for about 10 minutes.
- 

**Task - back a cake**  
**Language - English**

# Algorithm Analysis

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## Algorithm Example - “Cake baking”



- Prepare a cake pan by spraying with baking spray or buttering and lightly flouring. Next, combine flour, baking powder, baking soda, and salt in a large bowl and set the mix aside. Add 3 eggs, one at a time, and mix just until combined. Add flour mixture and buttermilk, alternately, beginning and ending with flour. Preheat oven to 350° F, pour the dough in a pan and bake it for 25-30 minutes until edges turn loose from pan and toothpick inserted into middle of cake comes out clean. Remove from the oven and allow to cool for about 10 minutes.
- 

**Task** - back a cake  
**Language** - English  
**Exact** - ???  
**Well defined** - ???

# Algorithm Analysis

---

## Algorithm Example - “Cake baking”



- Prepare a cake pan by spraying with baking spray or buttering and lightly flouring. Next, combine flour, baking powder, baking soda, and salt in a large bowl and set the mix aside. Add 3 eggs, one at a time, and mix just until combined. Add flour mixture and buttermilk, alternately, beginning and ending with flour. Preheat oven to 350° F, pour the dough in a pan and bake it for 25-30 minutes until edges turn loose from pan and toothpick inserted into middle of cake comes out clean. Remove from the oven and allow to cool for about 10 minutes.

**Task** - back a cake  
**Language** - English  
**Exact** - ???  
**Well defined** - ???

# Language & Algorithms

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## Computer Language

- well defined commands.
  - tests to decide the next steps (if-else command)
  - tests for repeating commands until a condition is satisfied (while or repeat)
-

# My first algorithm- “Cake baking”

---

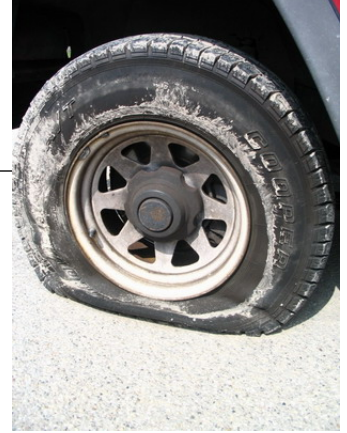


1. **If** baking spray is available **then**  
    prepare cake pan by spraying  
**else**  
    prepare can by buttering and lightly flouring.
  2. **While** mixture is not creamy
    1. Combine flour, baking powder, baking soda, and salt in a large bowl
  3. **Repeat** 3 times
    1. Add an egg
    2. **While** mixture not homogeneous
      1. Mix dough.
  4. Pour the dough in a pan.
  5. Turn oven on.
  6. Wait until temperature is 200 C.
  7. Put pan into offer
  8. **While** “not” edges turn loose from pan or 30 minutes were pasted.
    1. Wait 1 minute.
  9. Remove from the oven
  10. Wait for 10 minutes.
-



# Algorithms

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## 1. Exercise:

1. Describe how to change a tire using “if” and “else” and while.
-

# R Language

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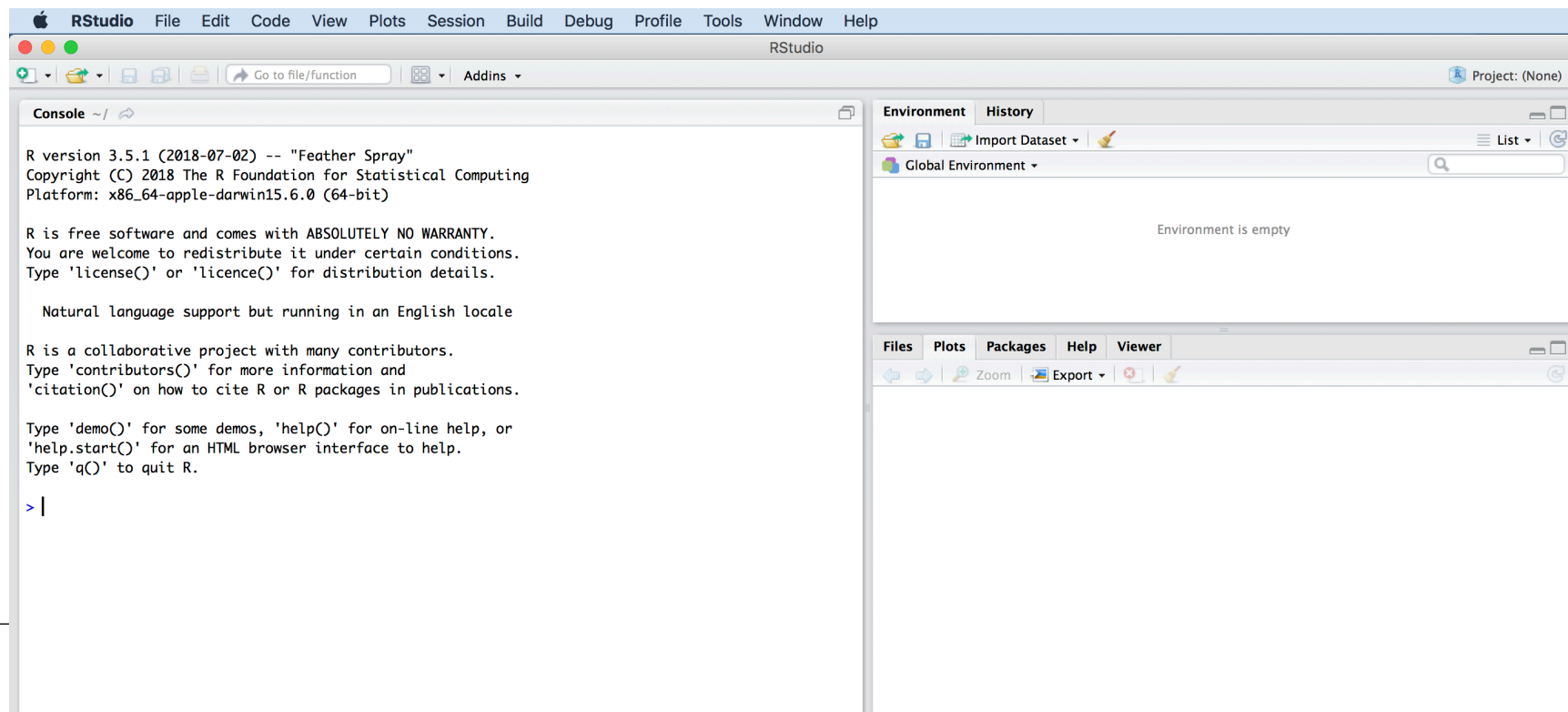


- Script based Programming language
- Focus of statistical data analysis
- Open source
- Contributing packages
  - Bioconductor (bioinformatics functions)
  - ggplot (plotting functions)
  - ...

# RStudio - Getting Started

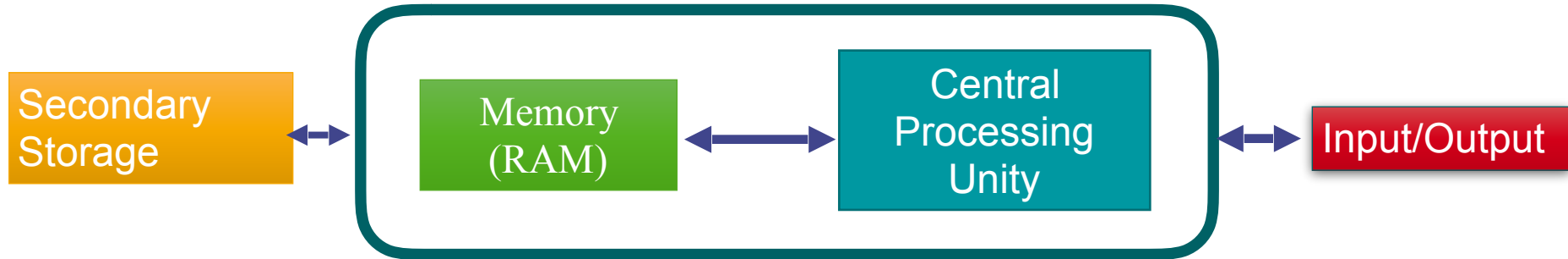


- Install RStudio  
<https://www.rstudio.com>
- Run RStudio



# Computer Architecture

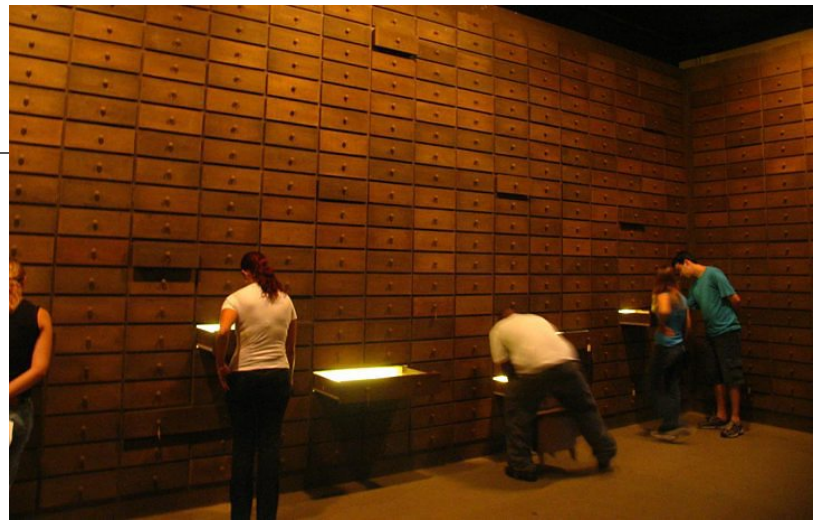
---



- **Central Processing Unity (CPU)**
  - execute mathematical operations
- **Memory (RAM)**
  - stores (limited) data for CPU (4-32 Gigabytes)
  - fast access but not permanent
- **Permanent Storage**
  - Slow access / large capacity (1.000 Gigabytes)
  - Permanent storage of files
- **Input/output**
  - monitor/keyboard/network card

# Memory (RAM)

---

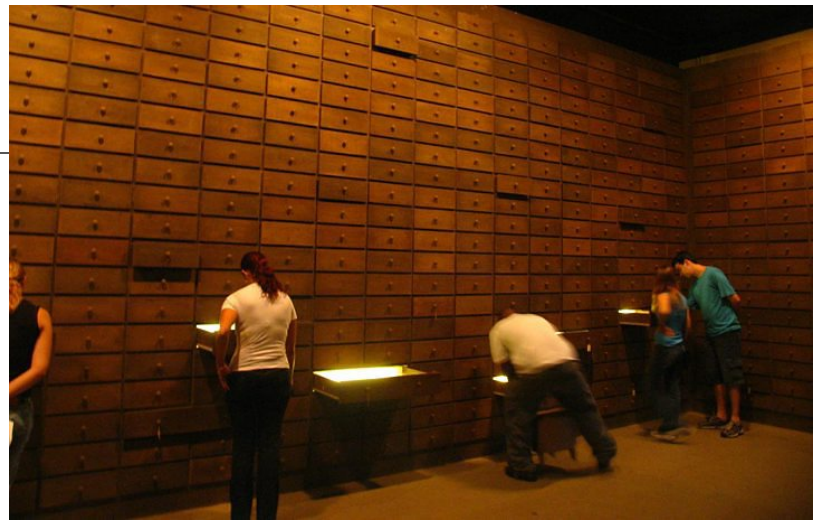


- A **computer memory** is like a large cabinet
- Each drawer can be used to keep information
  - i.e. names, telephones
- Each drawer holds a particular type of information
  - i.e. **strings, numbers**
- Computer knows the location of a particular drawer

# Variables

---

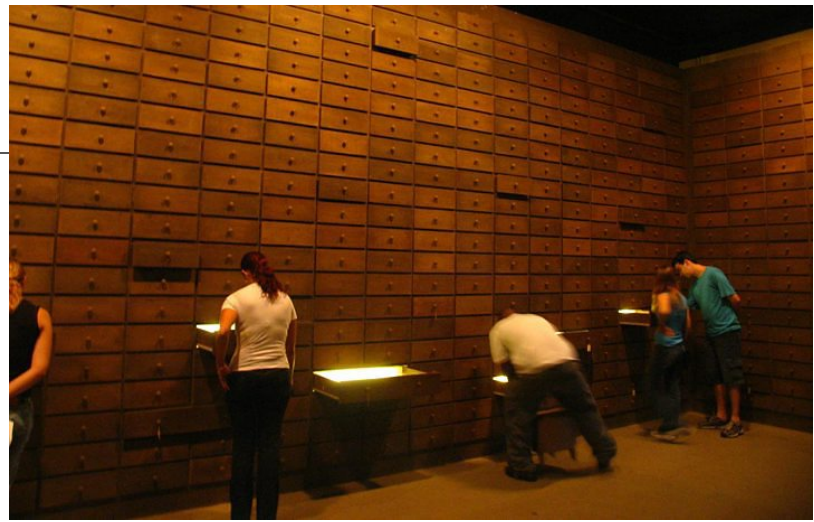
- Each drawer is called a **variable** (and we can give it a name)



# Variables

---

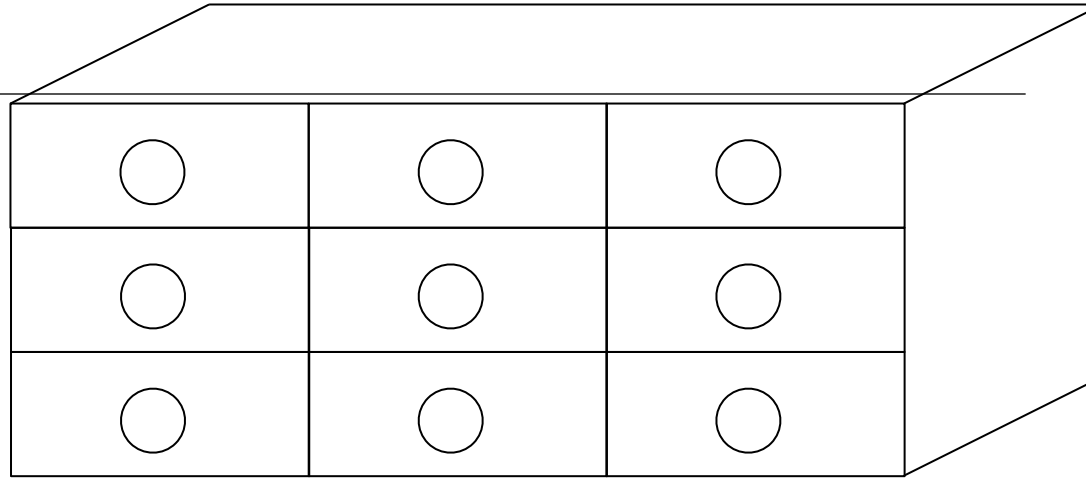
- Each drawer is called a **variable** (and we can give it a name)
- Each drawer has a **type**



# Variables

---

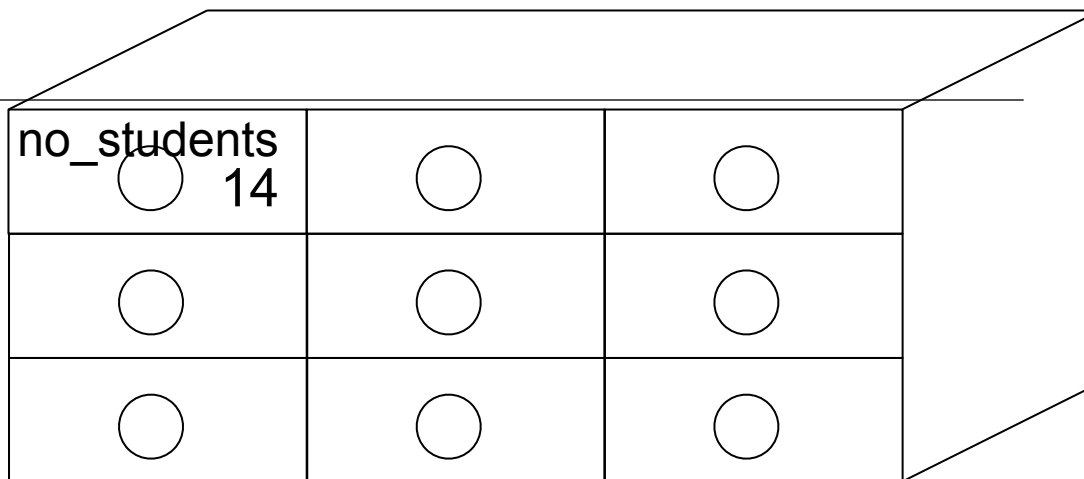
- Each drawer is called a **variable** (and we can give it a name)
- Each drawer has a **type**





# Variables

- Each drawer is called a **variable** (and we can give it a name)



- Each drawer has a **type**
- In R, we have the following **types**:
  - **numeric**: no\_students = 14
  -

# Variables

- Each drawer is called a **variable** (and we can give it a name)

|                     |  |   |
|---------------------|--|---|
| no_students<br>○ 14 | course_name<br>○ "Bioinformatics in R" | ○ |
| ○                   | ○                                      | ○ |
| ○                   | ○                                      | ○ |

- Each drawer has a **type**
- In R, we have the following **types**:
  - **numeric**: no\_students = 14
  - **character**: course\_name = "Bioinformatics in R"

# Variables

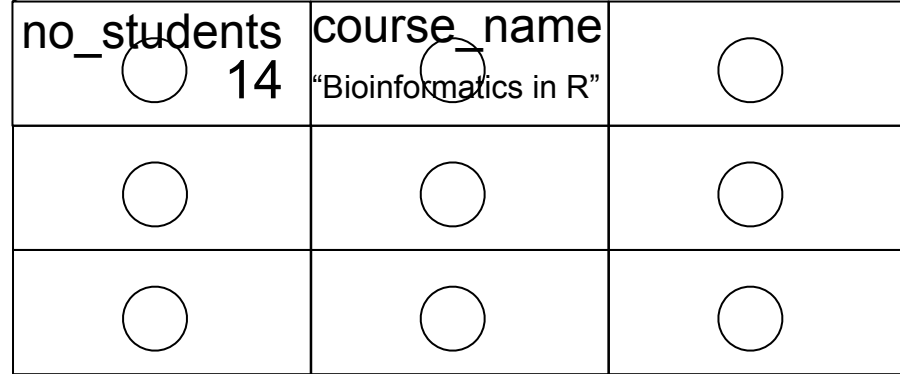
- Each drawer is called a **variable** (and we can give it a name)

|                     |  |   |
|---------------------|--|---|
| no_students<br>○ 14 | course_name<br>○ "Bioinformatics in R" | ○ |
| ○                   | ○                                      | ○ |
| ○                   | ○                                      | ○ |

- Each drawer has a **type**
- In R, we have the following **types**:
  - **numeric**: no\_students = 14
  - **character**: course\_name = "Bioinformatics in R"
  - **boolean**: graduate\_level = True

# Variables

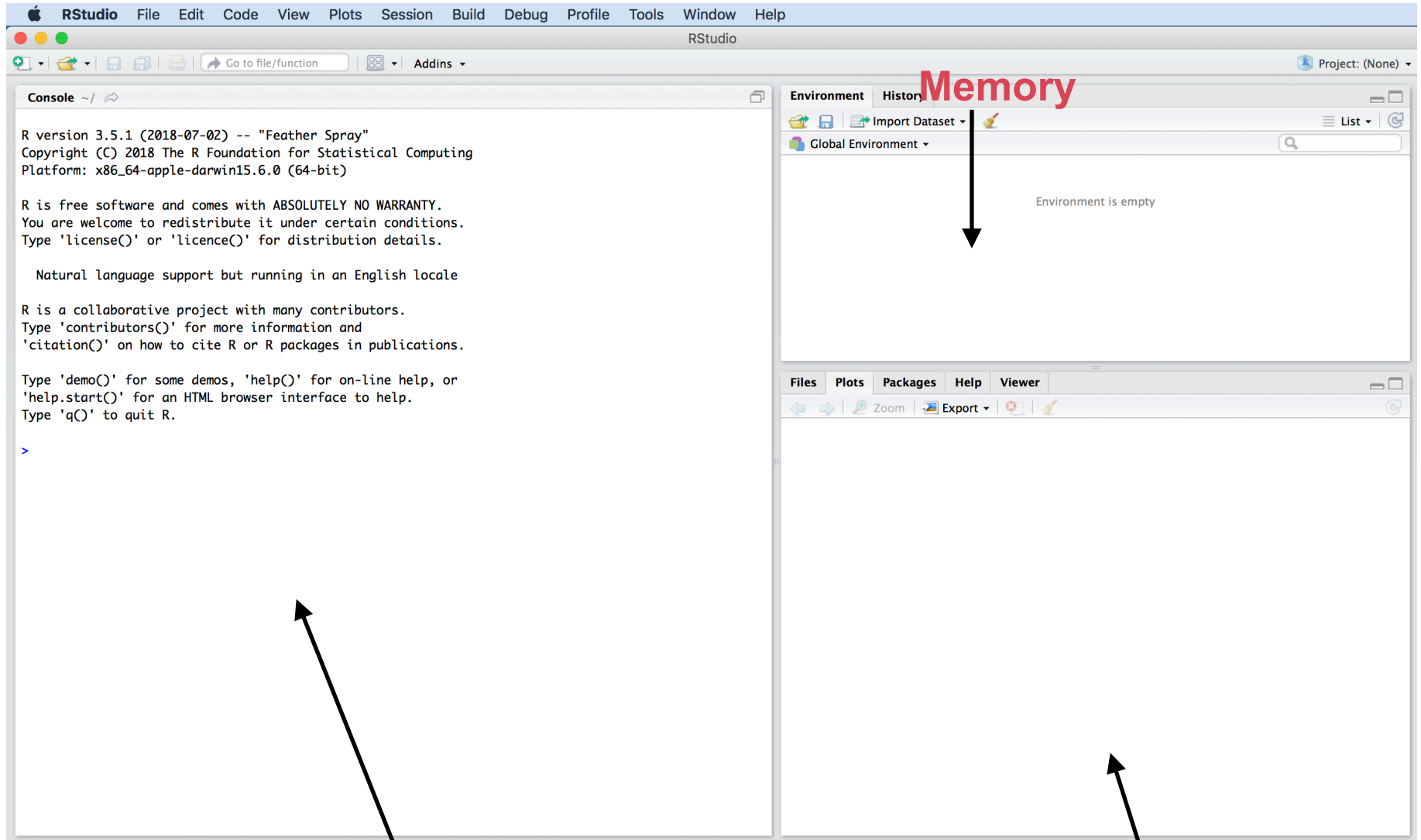
- Each drawer is called a **variable** (and we can give it a name)



|                     |  |   |
|---------------------|--|---|
| no_students<br>○ 14 | course_name<br>○ "Bioinformatics in R" | ○ |
| ○                   | ○                                      | ○ |
| ○                   | ○                                      | ○ |

- Each drawer has a **type**
- In R, we have the following **types**:
  - **numeric**: no\_students = 14
  - **character**: course\_name = "Bioinformatics in R"
  - **boolean**: graduate\_level = True
  - **vectors**: (combination of several variables of same type): instructors = c("Ivan", "Joseph", "Fabio")
  - **Matrices**: ...

# RStudio & Memory



**R console: local to provide commands!**

**Graphs (not now)**

# Variables and Data Types

---

Single data can be stored in variables

- Data Types: "numeric", "character", "logical", ...

R console

```
x = 3; <enter>  
x; <enter>
```

*"x = 3;" means store the number  
"3" at a variable named "x"*

---

# Variables and Data Types

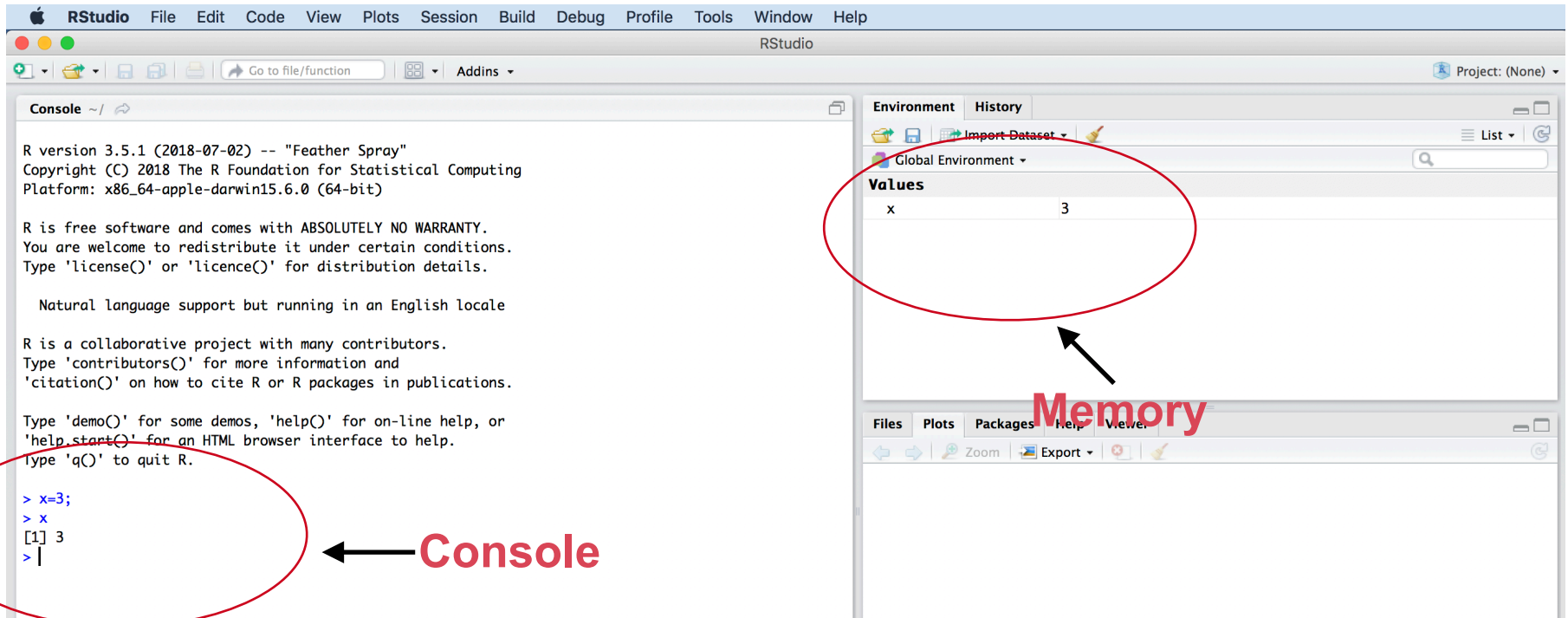
Single data can be stored in variables

- Data Types: "numeric", "character", "logical", ...

R console

```
x = 3; <enter>
x; <enter>
```

*"x = 3;" means store the number  
"3" at a variable named "x"*



The screenshot shows the RStudio interface. The console window on the left displays the R version information and the execution of the commands `x = 3;` and `x;`. The output shows `[1] 3`. The Environment pane on the right shows the Global Environment with a variable `x` of type `numeric` and value `3`. A red circle highlights the Environment pane, and a red arrow points to it with the word "Memory" written in red. Another red circle highlights the console output, and a red arrow points to it with the word "Console" written in red.

| Environment        | History |
|--------------------|---------|
| Global Environment |         |
| Values             |         |
| x                  | 3       |

```
R version 3.5.1 (2018-07-02) -- "Feather Spray"
Copyright (C) 2018 The R Foundation for Statistical Computing
Platform: x86_64-apple-darwin15.6.0 (64-bit)

R is free software and comes with ABSOLUTELY NO WARRANTY.
You are welcome to redistribute it under certain conditions.
Type 'license()' or 'licence()' for distribution details.

Natural language support but running in an English locale

R is a collaborative project with many contributors.
Type 'contributors()' for more information and
'citation()' on how to cite R or R packages in publications.

Type 'demo()' for some demos, 'help()' for on-line help, or
'help.start()' for an HTML browser interface to help.
Type 'q()' to quit R.

> x=3;
> x
[1] 3
> |
```

# R Console

---

R console

“>” indicates  
the console is  
waiting for a  
command



```
>x = 3;  
>x;  
[1] 3  
>class(x);  
"numeric"
```



Output of the  
command (no “>”)



We will omit the  
<enter> from  
now on.



# Variables and Data Types

---

Single data can be stored in variables

- Data Types: "numeric", "character", "logical", ...

R console

```
> x = 3
> x
[1] 3
> class(x)
"numeric"
> y = "Bioinformatics"
> y
"Bioinformatics"
```

```
> class(y)
"character"
> z = TRUE
> z
TRUE
> class(z)
"logical"
```

# Variables and Operations

---

We can apply arithmetic functions to variables

R console

```
> x = 3
> y = 4
> x + y
[1] 8
> x*y
[1] 12
> x/y
[1] 0.75
```

| Operator | Description    |
|----------|----------------|
| +        | addition       |
| -        | subtraction    |
| *        | multiplication |
| /        | division       |
| ^ or **  | exponentiation |

# Variables and Operations

---

We can apply arithmetic functions to variables

R console

```
> x = 3
> y = 4
> x + y
[1] 8
> x*y
[1] 12
> x/y
[1] 0.75
```

```
> z = x + y
> z
[1] 7
```

# Variables and Operations

---

We can apply logical functions to variables

& (and) and | (or)

R console

```
> x = 3
> y = 4
> x > y
[1] FALSE
> z = TRUE
> z & (x > y)
[1] FALSE
> z | (x > y)
[1] TRUE
```

| Operator  | Description              |
|-----------|--------------------------|
| <         | less than                |
| <=        | less than or equal to    |
| >         | greater than             |
| >=        | greater than or equal to |
| ==        | exactly equal to         |
| !=        | not equal to             |
| !x        | Not x                    |
| x   y     | x OR y                   |
| x & y     | x AND y                  |
| isTRUE(x) | test if X is TRUE        |

# Complex Data Structures

---

- Vector – variable containing an array of items of the same type
  - Matrix – two dimensional vector with items of the same type
  - Data Frame – complex data structure for two dimensional data where columns can be of distinct type (as an excel sheet).
  - ...
-

# Vector

---

- Creating, accessing and updating vector

```
> v = c(3.2, 4.1, 1.9)
> v
[1] 3.2 4.1 1.9
> v[2]           # access 2nd position of vector
[1] 4.1
> v[3] = 10.4   #update 3rd position of vector
> v
3.2  4.1 10.4

> u = c(1,2,3)
> z = u + v     #sum 2 vectors (if size is the same)
> z
[1]  4.2  6.1 13.4
```

# Vector

---

- Operations, functions and access

```
> length(z)      # function indicating size of vector
[1] 3
> 1:2            # vector with 1 and 2.
[1] 1 2
> z[1:2]        #subsetting vector (1st and 2rd pos.)
[1] 4.2 6.1
> z > 6         #logical operator
[1] FALSE  TRUE  TRUE
> z[z > 6]     # return all values greater than 6
[1] 6.1 13.4
```

# Matrix

---

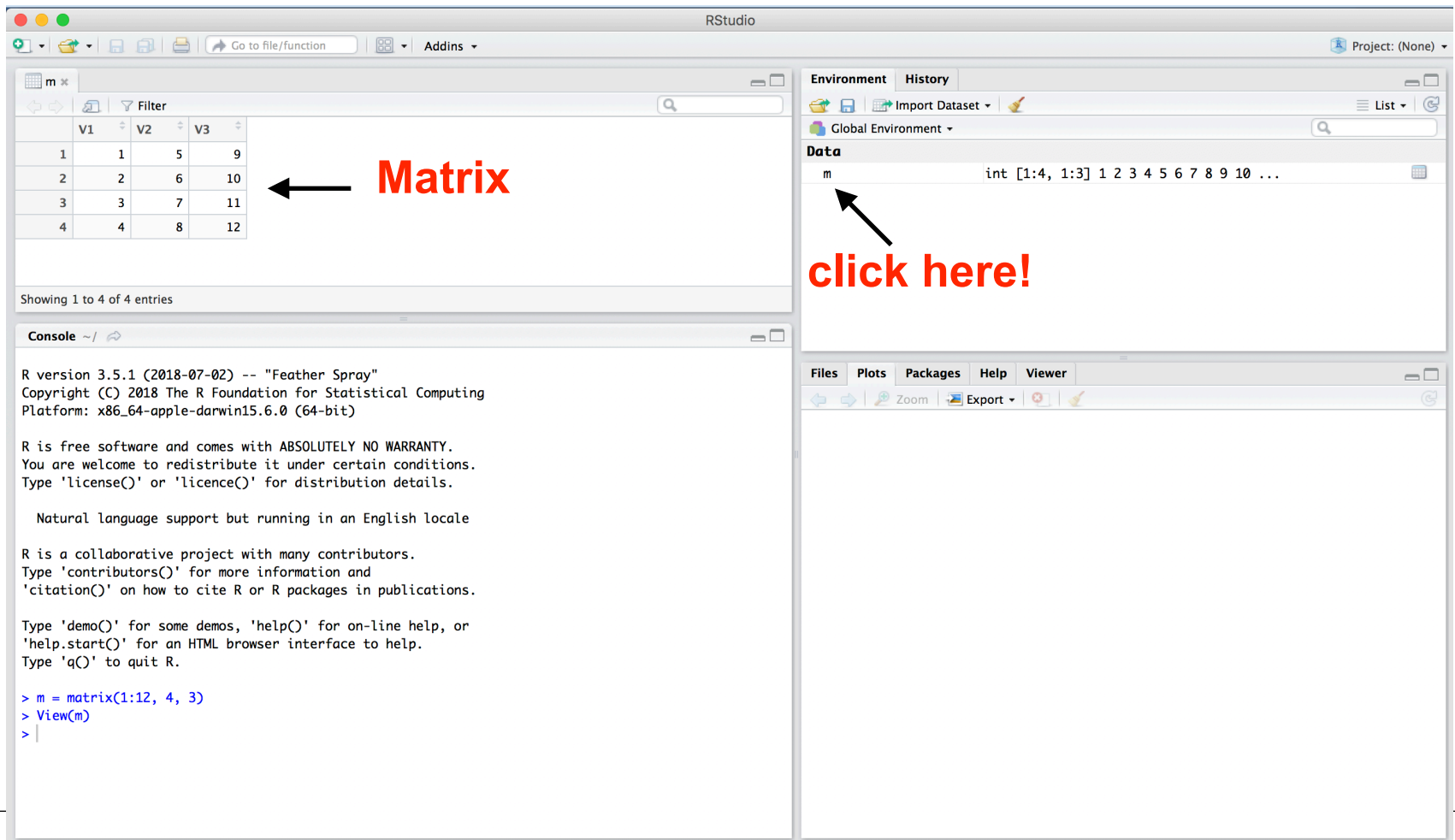
- Matrix – two dimensional vector / same type

```
> m = matrix(1:12, 4, 3) # 4 by 3 matrix
> dim(m)                 # size of matrix
4 3
> m[1,]                  # show first row of matrix
[1] 1 5 9
> m[3,1]                 #show element at 3rd row / 1st column
[3]
> m
      [,1] [,2] [,3]
[1,]    1    5    9
[2,]    2    6   10
[3,]    3    7   11
[4,]    4    8   12
```



# Matrix

- RStudio also helps visualization of a matrix



The screenshot shows the RStudio interface. In the top-left pane, a matrix 'm' is displayed as a table with 4 rows and 3 columns. The columns are labeled V1, V2, and V3. The values are: Row 1: 1, 5, 9; Row 2: 2, 6, 10; Row 3: 3, 7, 11; Row 4: 4, 8, 12. A red arrow points from the word 'Matrix' to this table. Below the table, it says 'Showing 1 to 4 of 4 entries'. In the bottom-left pane, the R console shows the following text:

```
R version 3.5.1 (2018-07-02) -- "Feather Spray"  
Copyright (C) 2018 The R Foundation for Statistical Computing  
Platform: x86_64-apple-darwin15.6.0 (64-bit)  
  
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Type 'demo()' for some demos, 'help()' for on-line help, or  
'help.start()' for an HTML browser interface to help.  
Type 'q()' to quit R.  
  
> m = matrix(1:12, 4, 3)  
> View(m)  
> |
```

In the top-right pane, the Environment window shows the 'Data' section with a variable 'm' of type 'int [1:4, 1:3]' and a preview of the matrix values: '1 2 3 4 5 6 7 8 9 10 ...'. A red arrow points from the text 'click here!' to the variable 'm' in the Environment pane. The bottom-right pane shows the Files, Plots, Packages, Help, and Viewer tabs.

# Matrix

---

- What happens if we have a large matrix?  
450.000 lines by 1000 samples?

```
> m = matrix(1:12, 450000, 1000) # 4 by 3 matrix
> dim(m) # size of matrix
[1] 450000 1000
> m[,1] # show first column of matrix
[1] 1 2 3 4 5 6 ...
```

# Matrix

---

- What happens if we have a large matrix?  
450.000 lines by 1000 samples?

```
> m = matrix(1:12, 450000, 1000) # 4 by 3 matrix
> dim(m)      # size of matrix
[1] 450000    1000
> m[,1]      # show first column of matrix
[1] 1  2 3 4 5 6 ...
```

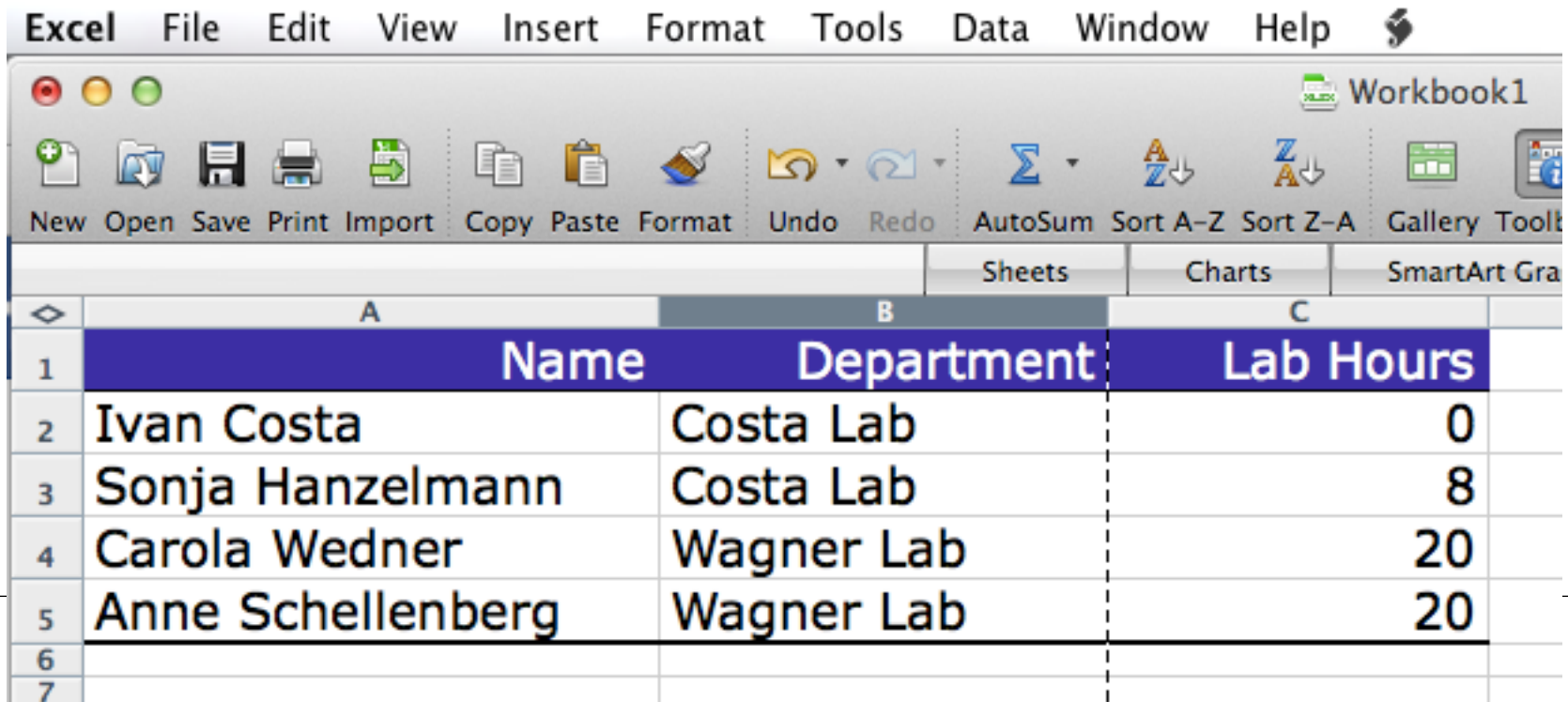
- Large matrices use a lot of memory (1.7 GB)!

```
> remove(m) # remove m from memory
```

---

# Data Frames

- Data frames are hold a spreadsheet like table. The observations are the rows and the covariates are the columns. Columns share the same type.
- Data frames can be operated as matrices and be indexed with two subscripts.



The image shows a screenshot of the Microsoft Excel application interface. The menu bar at the top includes Excel, File, Edit, View, Insert, Format, Tools, Data, Window, and Help. Below the menu bar is a toolbar with icons for New, Open, Save, Print, Import, Copy, Paste, Format, Undo, Redo, AutoSum, Sort A-Z, Sort Z-A, and Gallery Tools. The main window displays a spreadsheet with three columns: Name, Department, and Lab Hours. The data is as follows:

|   | A                 | B          | C         |
|---|-------------------|------------|-----------|
| 1 | Name              | Department | Lab Hours |
| 2 | Ivan Costa        | Costa Lab  | 0         |
| 3 | Sonja Hanzelmann  | Costa Lab  | 8         |
| 4 | Carola Wedner     | Wagner Lab | 20        |
| 5 | Anne Schellenberg | Wagner Lab | 20        |
| 6 |                   |            |           |
| 7 |                   |            |           |

# Data Frames

---

- Creation and manipulation

```
> data = data.frame(name = c("Ivan", "Sonja", "Carola", "Anne"),
                    department = c("Costa", "Costa", "Wagner", "Wagner"),
                    labhour = c(0, 8, 20, 20))

> data
  name department labhour
1  Ivan      Costa      0
2  Sonja     Costa      8
3  Carola    Wagner     20
4   Anne    Wagner     20

> data$department      # access department column of frame
[1] Costa  Costa  Wagner Wagner
Levels: Costa Wagner

> data[, "department"] # access department column of frame
> data[, 2]           # second column of data frame
```

# Data Frames

---

- Creation and manipulation

```
> data[1,]           # first line of the data frame
name department labhour
1 Ivan          Costa          0
> data$labhour > 8   # lab hours exceeding 8
[1] FALSE FALSE  TRUE  TRUE
> data[data$labhour > 8,]
# data from members with more than 8 hours
      name department labhour
3 Carola          Wagner      20
4   Anne          Wagner      20
> data[data$department=="Costa",]
# data from members of Costa dept.
      name department labhour
1  Ivan          Costa          0
2 Sonja          Costa          8
```

# Factor

---

- A list of categorical nature
  - i.e. gender (male,female), department (wagner, costa) , tumour type (...)
  - Important for statistical tests and plots

```
> data$department
[1] Costa  Costa  Wagner Wagner
Levels: Costa Wagner
> levels(data$department)
[1] "Costa"  "Wagner"
> levels(data$department)=c("AG Costa", "AG Wagner")
> data$department
> summary(data$department)
AG Costa  AG Wagner
         2         2
```

# List

---

- An ordered collection of variables of distinct types under one variable (similar a data frame for a single observation).

```
# example of a list with 3 components
> w = list(name="Fred", age=5.3, sex="male")
> w[[1]]      # access the first variable of the list
[1] "Fred"
> w$name      # access the variable "name" of the list
[1] "Fred"
> w[["age"]]  # access the variable age of the list
[1] 5.3
```



# Exercises

---

1. Create a data frame with all members of your lab (or Class colleagues). Include information as age, gender, height (you can of course imagine this).
  2. Create operations to list the name of all colleagues with age higher than 30. Improve your method to list only male members with age higher than 30.
-

# Functions

# Functions

---

- A section of a program that perform a specific task
    - Takes values as input parameter and returns some new value (or perform a operation)
  - R and defines several types of functions
    - math: `log`, `exp`, `abs`, `sqrt`,...
    - array/matrix manipulation: `length`, `dim`, `array`, `repmat`,...
    - Read/write files: `read.table`, `write.table`, ...
  - Can be created by user or defined in contributing packages
-

# Example of Functions

---

```
> log2(4)
[1] 2
> dim(data)          # size of the data frame
[1] 4 3
> summary(data)     # statistics of a data frame columns
      name  department      labhour
Anne   :1    Costa  :2    Min.     : 0
Carola:1    Wagner:2    1st Qu.: 6
Ivan   :1
Sonja  :1
                        Median  :14
                        Mean    :12
                        3rd Qu.:20
                        Max.    :20

> write.table(data, "mydata.txt")
# write data in a .txt file
> getwd()           # current working directory
```

# Functions and help

```
> help.start() #opens a page with manual, tutorials and help search
> help("write.table") #show options for write.table
```

write.table {utils}

R Documentation

## Data Output

### Description

`write.table` prints its required argument `x` (after converting it to a data frame if it is not one nor a matrix) to a file or [connection](#).

### Usage

```
write.table(x, file = "", append = FALSE, quote = TRUE, sep = " ",
            eol = "\n", na = "NA", dec = ".", row.names = TRUE,
            col.names = TRUE, qmethod = c("escape", "double"),
            fileEncoding = "")
```

```
write.csv(...)
write.csv2(...)
```

### Arguments

|                     |   |
|---------------------|---|
| <code>x</code>      | the object to be written, preferably a matrix or data frame. If not, it is attempted to coerce <code>x</code> to a data frame.  |
| <code>file</code>   | either a character string naming a file or a <a href="#">connection</a> open for writing. "" indicates output to the console.   |
| <code>append</code> | logical. Only relevant if <code>file</code> is a character string. If <code>TRUE</code> , the output is appended to the file. If <code>FALSE</code> , any existing file of the name is destroyed.   |
| <code>quote</code>  | a logical value ( <code>TRUE</code> or <code>FALSE</code> ) or a numeric vector. If <code>TRUE</code> , any character or factor columns will be surrounded by double quotes. If a numeric vector, its elements are taken as the indices of columns to quote. In both cases, row and column names are quoted if they are written. If <code>FALSE</code> , nothing is quoted. |
| <code>sep</code>    | the field separator string. Values within each row of <code>x</code> are separated by this string.  |

# Functions / Multiple Parameters

```
>help.start()      #opens a page with manual, tutorials and  
help search  
>help("write.table") #show options for write.table
```

write.table {utils}

R Documentation

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### Usage

```
write.table(x, file = "", append = FALSE, quote = TRUE, sep = " ",  
           eol = "\n", na = "NA", dec = ".", row.names = TRUE,  
           col.names = TRUE, qmethod = c("escape", "double"),  
           fileEncoding = "")
```

```
write.csv(...)  
write.csv2(...)
```

```
> write.table(data, "mydata.txt", quote=FALSE, sep="-")
```

data.frame to be saved

file name

use quotes between names

separators between values

# Libraries

---

- In R the primary mechanism for distributing software (functions) is via packages
  - CRAN is the major repository for packages.
    - > `install.packages("packagename")` # install a new package
  - Bioinformatic packages are available at Bioconductor package.
    - > `source("http://bioconductor.org/biocLite.R")`
    - > `biocLite("packagename")`
  - Before using functions of a library they need to be opened.
    - > `library("packagename")`
-

# Own Function

---

- Programming languages allow to define own functions. This is useful when you want to create a code describing a task that need to be repeated (write a table as file, complex arithmetic calculation).

Name of the function

Input arguments

```
myfunction <- function(arg1, arg2, ... ){  
  statements  
  return(variable)  
}
```

Return value



# Own Function - Examples

---

```
myfunction <- function(arg1, arg2, ... ){  
  statements  
  return(variable)  
}
```

- Example of function for summing up 3 numbers

```
> sum3 <- function(a,b,c){  
  # creates a function and stores in memory  
  result=a+b+c;  
  return (result)  
}  
> sum3(3,4,5)  
[1] 12  
> sum3(1,2,3)  
[1] 6
```

# Exercise 1

---

Creating regular numeric sequences is a common task in statistical computing. You can use the `seq` function to create sequences.

1. Read the help page for `seq` by entering `help(seq)`.
  2. Generate a decreasing sequence from 50 to 1, then another sequence from 1 to 50.
  3. Use `seq` to generate a sequence of the even integers between one and ten.
-

## Exercise 2

---

- Create an integer vector `i` that can be used to subset `v` such that it will output the elements of `v` in decreasing order. For the general case, read the help pages for `order` and `sort`.

```
> v = c(1.1, 2, 100, 50, 60)
```

## Exercise 3

---

- Create a function that converts Celsius to Fahrenheit degrees. Estimate the Fahrenheit for 40 or 0 degrees (Celsius).
- This is the conversion formula.

$$T_{(\text{°F})} = T_{(\text{°C})} \times 9/5 + 32$$

---

# Overview of RStudio

# Intro to RStudio

---

- RStudio is not R itself, but an integrated development environment (IDE).
- It offers several panels for different purposes, such as console, help message, plots, history, scripts... etc.

```
R version 3.5.1 (2018-07-02) -- "Feather Spray"
Copyright (C) 2018 The R Foundation for Statistical Computing
Platform: x86_64-apple-darwin15.6.0 (64-bit)

R is free software and comes with ABSOLUTELY NO WARRANTY.
You are welcome to redistribute it under certain conditions.
Type 'license()' or 'licence()' for distribution details.

Natural language support but running in an English locale

R is a collaborative project with many contributors.
Type 'contributors()' for more information and
'citation()' on how to cite R or R packages in publications.

Type 'demo()' for some demos, 'help()' for on-line help, or
'help.start()' for an HTML browser interface to help.
Type 'q()' to quit R.

> 3 + 100 * 2
[1] 203
> █
```



# Control Commands



# Control Commands

---

- Algorithms are usually not sequential.
  - Control commands
    - test to decide the next steps
      - *if-else* command
    - Repeating commands until a condition is satisfied
      - *for* and *while*
-

# if command

---

- only executed if condition is true

```
if (<logical test>){  
  statements      # executed only if test is true  
}
```

```
> grade = 6  
> if (grade >= 6){  
  print("fail")  
}  
[1] "fail"  
> grade = 4  
> if (grade >= 6){  
  print("fail")  
}
```

# Algorithm Analysis

---

## Algorithm Example - “Cake baking”



- Prepare a cake pan by spraying with baking spray or buttering and lightly flouring. Next, combine flour, baking powder, baking soda, and salt in a large bowl and set the mix aside. Add 3 eggs, one at a time, and mix just until combined. Add flour mixture and buttermilk, alternately, beginning and ending with flour. Preheat oven to 350° F, pour the dough in a pan and bake it for 25-30 minutes until edges turn loose from pan and toothpick inserted into middle of cake comes out clean. Remove from the oven and allow to cool for about 10 minutes.

**Task** - back a cake  
**Language** - English  
**Exact** - ???  
**Well defined** - ???

# if-else command

---

```
if (<logical test>){  
  statements # executed only if test is true  
}else{  
  statements # executed only if test is true  
}
```

```
> grade = 4  
> if (grade >= 6){  
  print("fail")  
}else{  
  print("pass")  
}  
[1] "pass"
```

# if-else function

---

- an if else function variant that evaluate a vector of conditions

```
ifelse( vector conditions , expression 1, expression 2 )
```

```
> ifelse(data$labhour > 8, "Biologist", "Bioinformatician")  
[1] "Bioinformatician" "Bioinformatician"  
[3] "Biologist"         "Biologist"  
> ifelse(data$labhour>8, c(1,2,3,4), c(5,6,7,8))  
# expressions can also be lists  
[1] 5 6 3 4
```

# For command

---

- Repeats statement while interacting in a list

```
For (value in sequence){  
  statements # executed for every value in sequence  
}
```

```
> name=c("Ivan","Sonja","Carola","Anne")  
> for (n in name) {  
  print(n)  
}  
[1] "Ivan"  
[1] "Sonja"  
[1] "Carola"  
[1] "Anne"
```

# For command examples

---

```
> range = 1:6      # command that creates a list from 1 to 6
> for (i in range) {
  print(i)
}
[1] 1
[1] 2
[1] 3
[1] 4
[1] 5
[1] 6
> value = 1
> for (i in range){
  value = value * i  # computes the factorial of 6
}
> value
[1] 720
```

# For command examples

---

```
> data =data.frame(name=c("Ivan", "Sonja", "Carola", "Anne"),
  department=c("Costa", "Costa", "Wagner", "Wagner"),
  labhour=c(0, 8, 20, 20))
> row.names(data)=data$name # makes name the identifier for
each row.
> data["Ivan", ]
> for (n in data$name){
  if (data[n,]$labhour > 8){
    print(data[n,]);
  }
}
```



# For command examples

---

```
> data =data.frame(name=c("Ivan", "Sonja", "Carola", "Anne"),
  department=c("Costa", "Costa", "Wagner", "Wagner"),
  labhour=c(0, 8, 20, 20))
> row.names(data)=data$name # makes name the identifier for
each row.
> data["Ivan", ]
> for (n in data$name){
  if (data[n,]$labhour > 8){
    print(data[n,]);
  }
}
```

- What about previous example?

```
> data[data$labhour > 8, ]
```

---

# While command

---

- Repeats statement while condition is true

```
while (<logical test>){  
    statements      # executed while test is true  
}
```

```
> i = 1  
> while (i < 6) {  
    print(i)  
    i = i+1  
}  
[1] 1  
[1] 2  
[1] 3  
[1] 4  
[1] 5
```

# Exercises

---

1. Create a function in R to provide the factorial value of a number (using loops).

**factorial(x) = factorial(x-1)\*x**

2. Write a loop that counts 1 to 10 and this is repeated 3 times.
  3. Write a loop that writes all numbers from 1 to 35 but skips the numbers 3,9,13,19,23,29. Tips: you can use the operator `%in%` to check if a value is in a list and you need a loop and a if for this problem.
-

# Want more?

---

- More exercises at ...

[http://www.bioconductor.org/help/course-materials/2010/BioC2010/First\\_Steps\\_With\\_R\\_SOLUTIONS.pdf](http://www.bioconductor.org/help/course-materials/2010/BioC2010/First_Steps_With_R_SOLUTIONS.pdf)

- Further tutorials at ...

- <https://www.datamentor.io/r-programming/#tutorial>

## Inst. for Computational Genomics

- Ivan G. Costa
- Joseph Kuo

